General description
Interactive theatres will support traditional (didactic) teaching as well as interactive and collaborative pedagogies. Floors will be tiered with two rows of chairs on each level. The seats in the first row of each tier will have a fixed bench while the seats at the rear will have a wider table for group discussion. Participants in the first rows of each tier will be able to turn around and work with colleagues at the same level. This is the key architectural feature of interactive lecture theatres.

Interactivity and collaboration
Interactive Theatres lend themselves to flexible, small group activity as a breakaway task from a traditional didactic delivery. One or more connection points for student devices will be presented per table for display on the main monitor. Display of student devices will be controlled by the instructor either at the lectern or remotely.

Supported learning modes
Didactic / Lecture Presentation
In didactic mode the objective of the design is to free instructors from the lectern to engage with the seated audience while having full control of the theatre’s AV system via a remote presentation device.

Collaborative / Group work
Interactive theatres will allow for sharing student work by connection of devices to display and audio systems with one connection point available for each group of 6-8 students. The primary system control position is at the lectern.