Urban Design studio - Megalomania

- Day: Tuesday evening & Friday afternoon
- Time: 1:00-4:00

Megalomania is an investigation of the design studio, primarily exploring the 'what, why, how' of urban design. The Megalomania studio will focus on the Melbourne CBD and the development of alternative city planning solutions.

Students will examine responses, exploring how the city's future development can be sustainable and how to maintain a balance between urban density and pedestrian access.

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- Duration: 13 weeks (2002: 1 Feb - 10 June)

Megalomania will investigate urban design solutions for the future of the CBD and how pedestrian access can be enhanced through streets and pedestrian gates.

The MegaMania project will involve a range of investigations throughout the semester, with students working in groups to explore different aspects of urban design.

Students will develop urban design solutions for the CBD, focusing on pedestrian access and the potential for urban design improvements.

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