STAIR AS EVENT
An Intensive Lower Pool Studio, First six weeks of First Semester 2011

Lecturers: 
Adjunct Professor Cath Stutterheim
Lucas Pateti – AutoCAD documentation skills

Format: 
8 hour days on Fridays (9am - 6pm with 1 hour lunch)
one weekend Workshop (Sat & Sun 9am - 6pm with 1 hour lunch)

Place: 
Building 8, Level 12, Room 36

Premises of the Studio
1: A stair is an event in the topography, responsive to the particular circumstances of the topography and the urban/social/historical context.
2: The skills which empower Landscape Architects to read, measure and design with topography, and to make design decisions, are embedded in established Landscape Architectural representational conventions.

FIRST (the skill base):
Establish a strong technical knowledge base about stairs (with a focus on the State Library of Victoria), through scaled hand and isometric drawings; extrapolating design principles from this work and translating into AutoCAD at documentation standard. NOTE that this will require you to already have an established base competence of AutoCAD. No basic AutoCAD will be taught.

SECOND (the design awareness base)
The studio will examine the vocabulary of stairs through experiencing and documenting the precedents of Melbourne’s CBD stairs and a selection from the canon of world staircases, as analysis of the site particularities that drive the design; experiential qualities and social possibilities.

THIRD (the design outcome)
Apply the skill base in the development of the design of a stair in a sloped site near the studio space. Existing contours will be established by the studio group.

EQUIPMENT
It is essential that you come to the first class with
3m (or preferably a 5m) steel tape measure
A4 or A3 pad of trace paper (preferably light weight eg 70mg),
good quality .5 lead propelling pencil, HB leads,
eraser that has no PVC content
A4 or A3 pad of 5mm squared paper
Scale ruler
A4 hard cover note book dedicated to this studio

A FURTHER TOOLS LIST WILL BE ISSUED IN THE FIRST CLASS.